

ARI LEE

UI Artist(Technical) | Game Developer | Adobe, Figma, Unity/Unreal Engine

Profile

A UI artist with a decade in games: seven years in mobile and three in PC and console. I implement UI directly in Unreal and Unity, and I'm now developing my own games in Unreal to grow as a technical artist. I once dreamed of becoming a cartoonist; now I'm bringing those worlds to life through games.

Languages

Korean(Native), English(Fluent, full professional proficiency)

Contacts

Email: itkkot@outlook.com
LinkedIn: https://linkedin.com/in/itkkot/
Portfolio: https://arilee.work/
Personal project: https://nanovie.net/

Experience

Senior UI Artist Ringtail Interactive, Sweden
Mar 2024 – Jan 2025

- Led UI art for the open world RPG project 'Scape', Unity engine based.
- Created visual styles and ensured UI consistency across systems
- Enhanced player experience through intuitive interaction design

UI Artist Hangar 13, UK
Jan 2023 – Oct 2023

- Delivered UI assets using XAML (WPF) and Blend
- Worked on the tennis game, 'TopSpin 2K25' with Noesis GUI integration
- Collaborated with multi-disciplinary teams to maintain design consistency

Experienced UI Artist Creative Assembly, UK
Sep 2019 – Jul 2020

- Developed 2D UI assets for 'Total War: Three Kingdoms'
- Designed icons and improved UX for strategy gameplay

Lead UI Artist Fox Games, Korea
Jan 2017 – Jun 2018

- Directed UI design for steampunk mobile action RPG 'F.O.X.'
- Designed UI system and implemented within Unity 5
- 🎬 Gameplay: https://youtu.be/ib_RK-HykU8

UI Artist Redduck Mobile, Korea
Dec 2015 – Dec 2016

- Created UI & VFX for FPS 'A.V.A: Guns on Fire' in Unreal 4 (UMG)
- 🎬 Gameplay: https://youtu.be/ib_RK-HykU8

Associate UI Artist Nat Games, Korea
May 2014 – Dec 2015

- Designed and implemented UI for mobile action RPG 'HIT' (Unreal 4)
- 🎬 Gameplay: https://youtu.be/jR_6BVuy2c8

Education

Seoul National University of Science and Technology
Mar 2021 – Aug 2022

- B.A. in Art and Culture

Seoul Digital University
Mar 2023 – Feb 2026

- B.Cs. in Software Engineering and B.A. in English